

Disney · PIXAR

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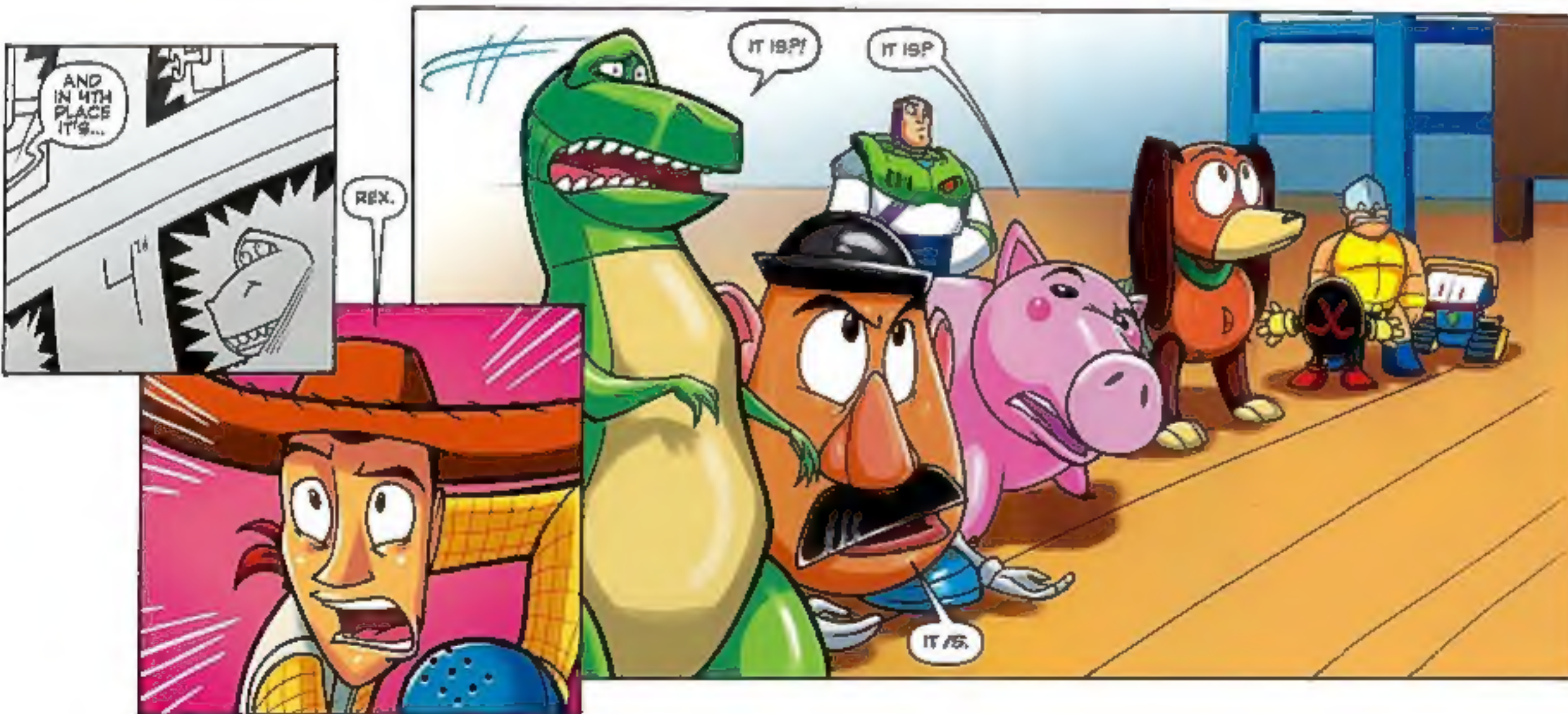
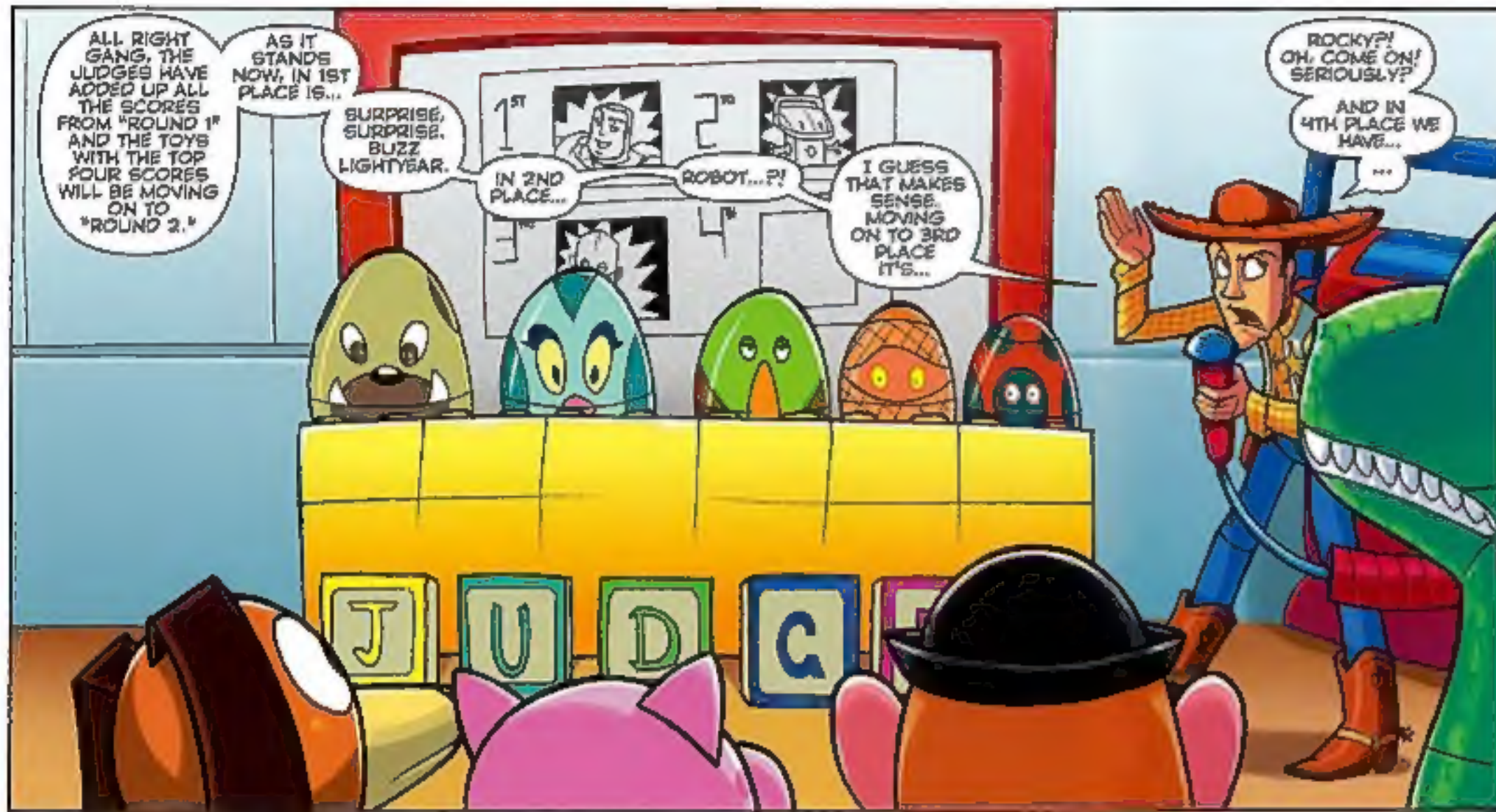


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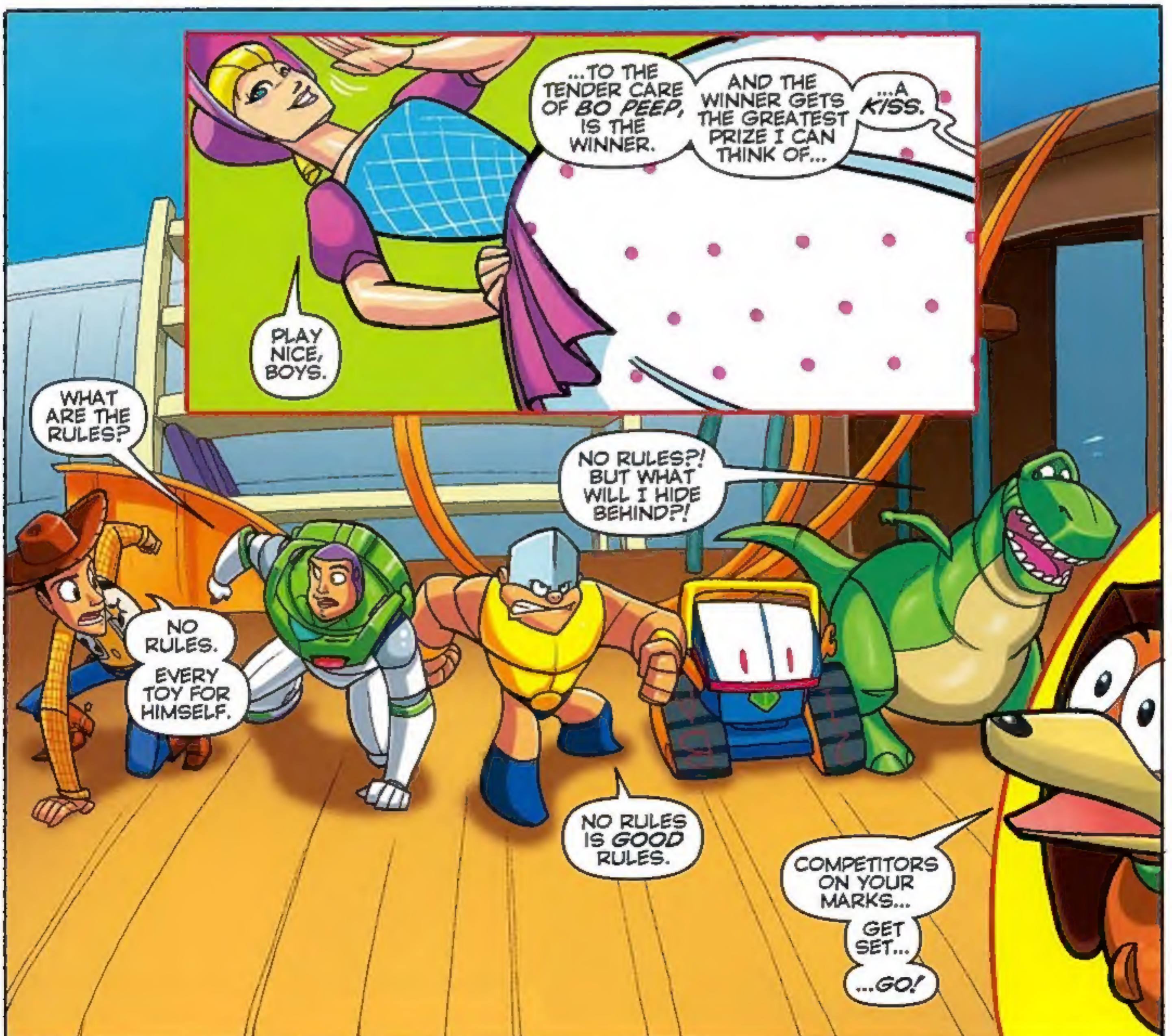


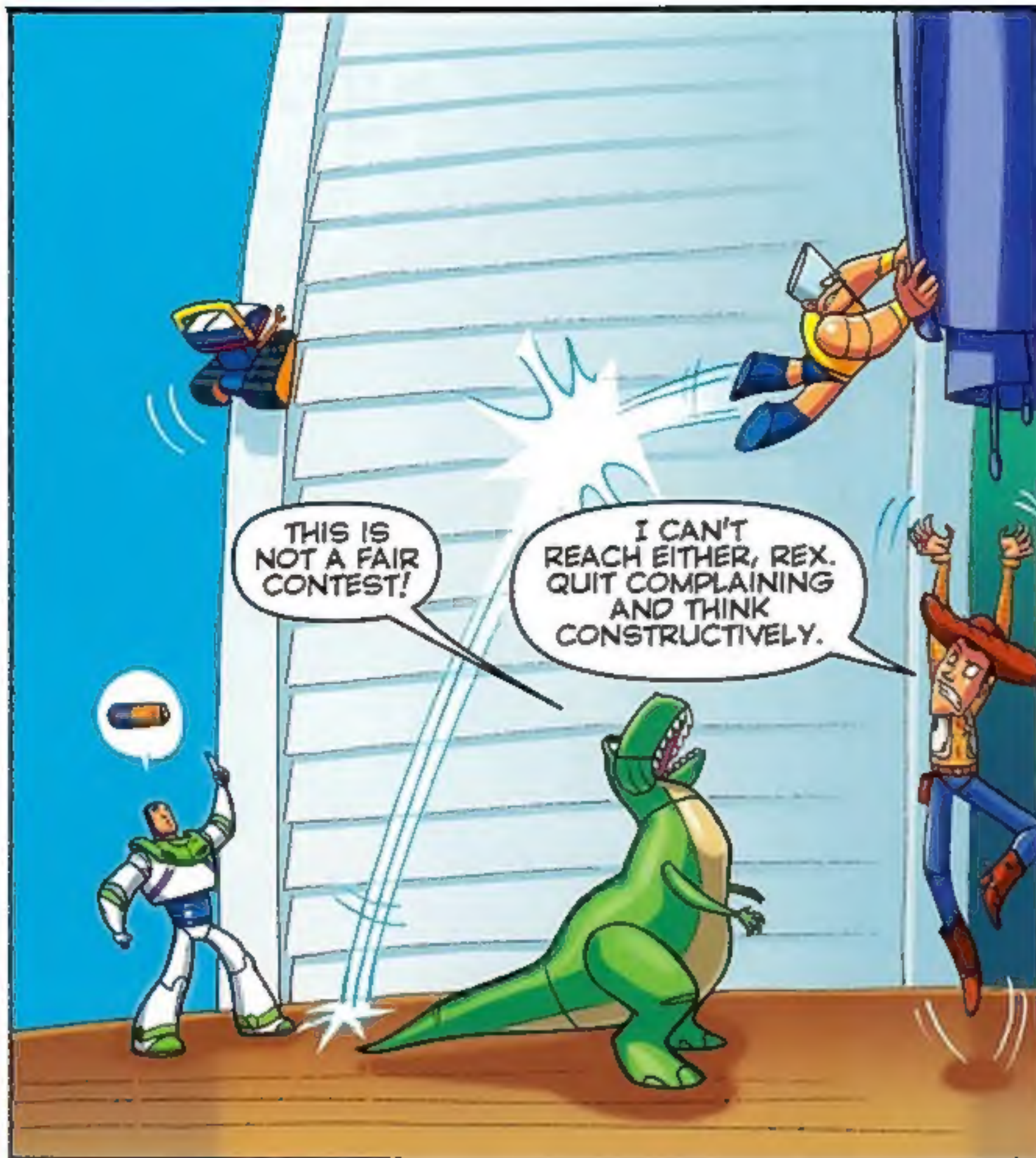
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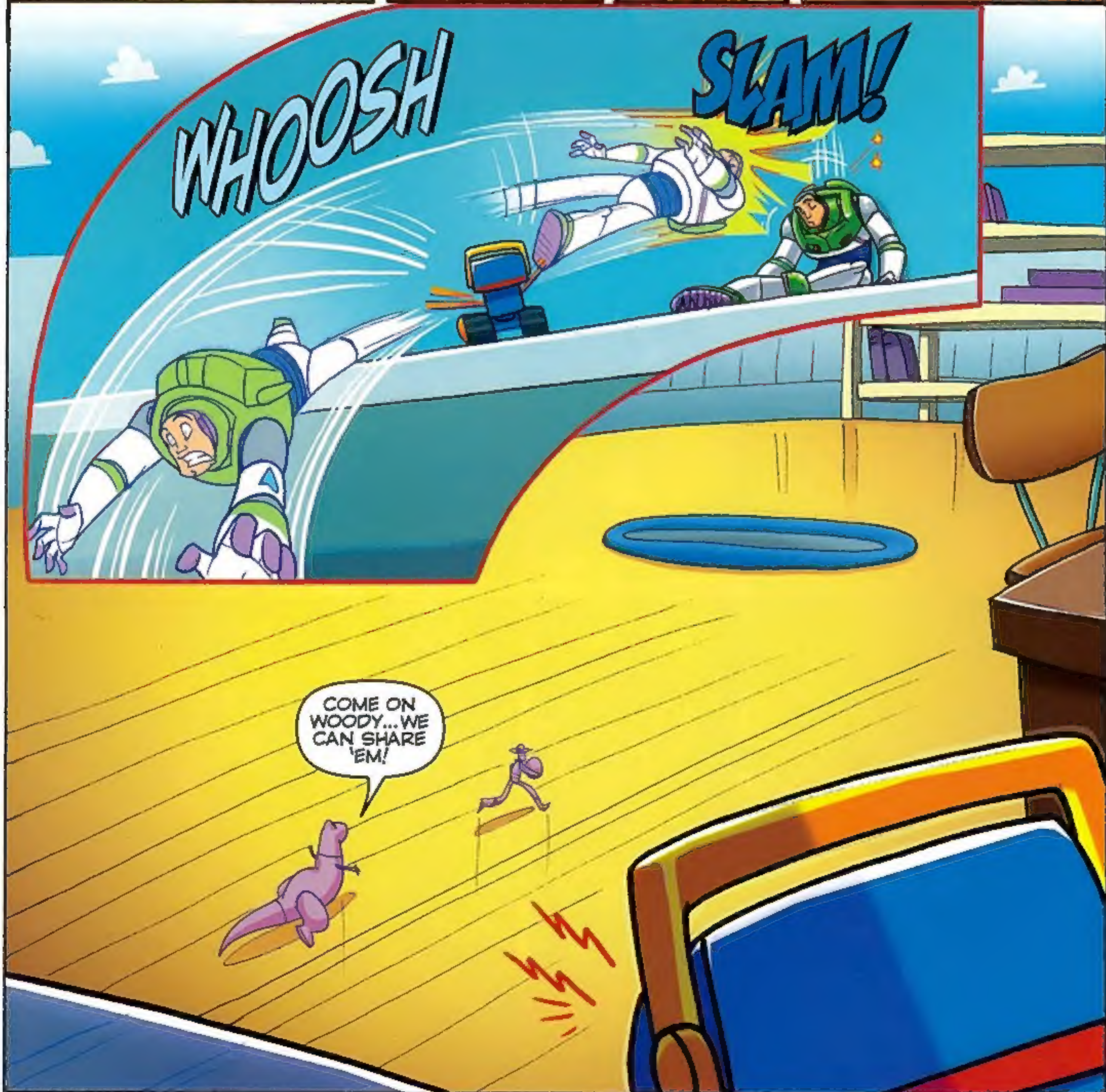




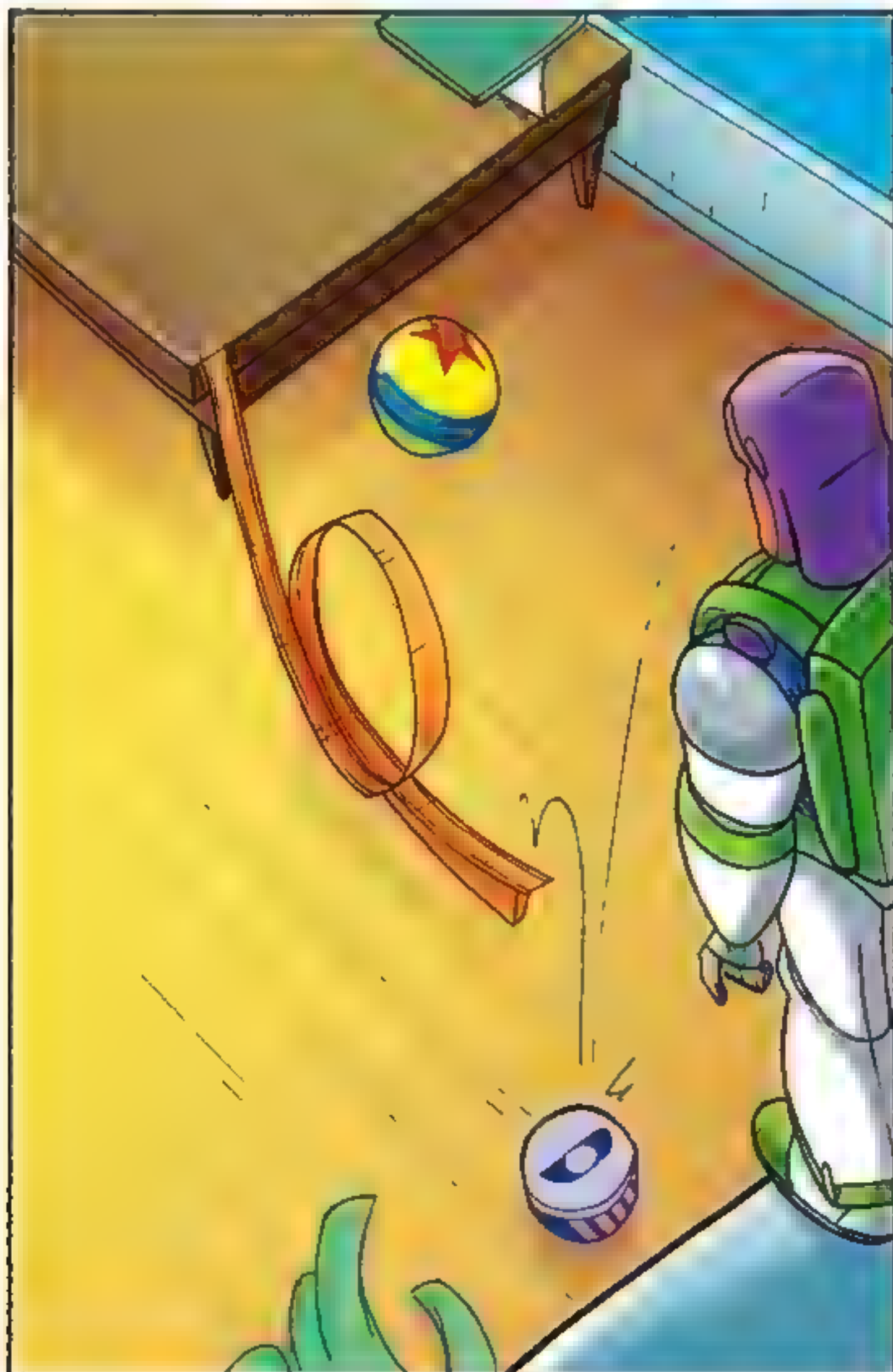












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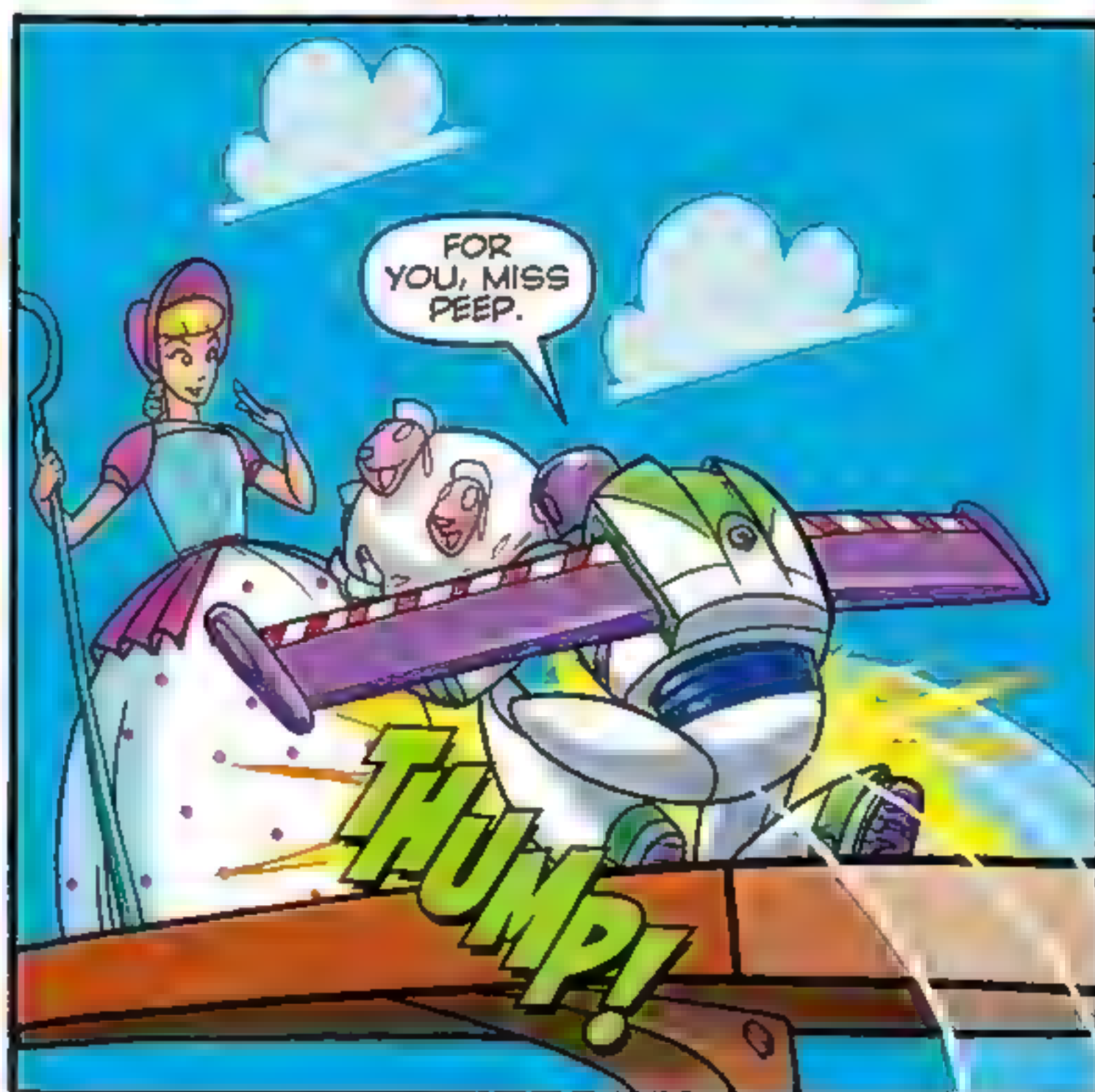
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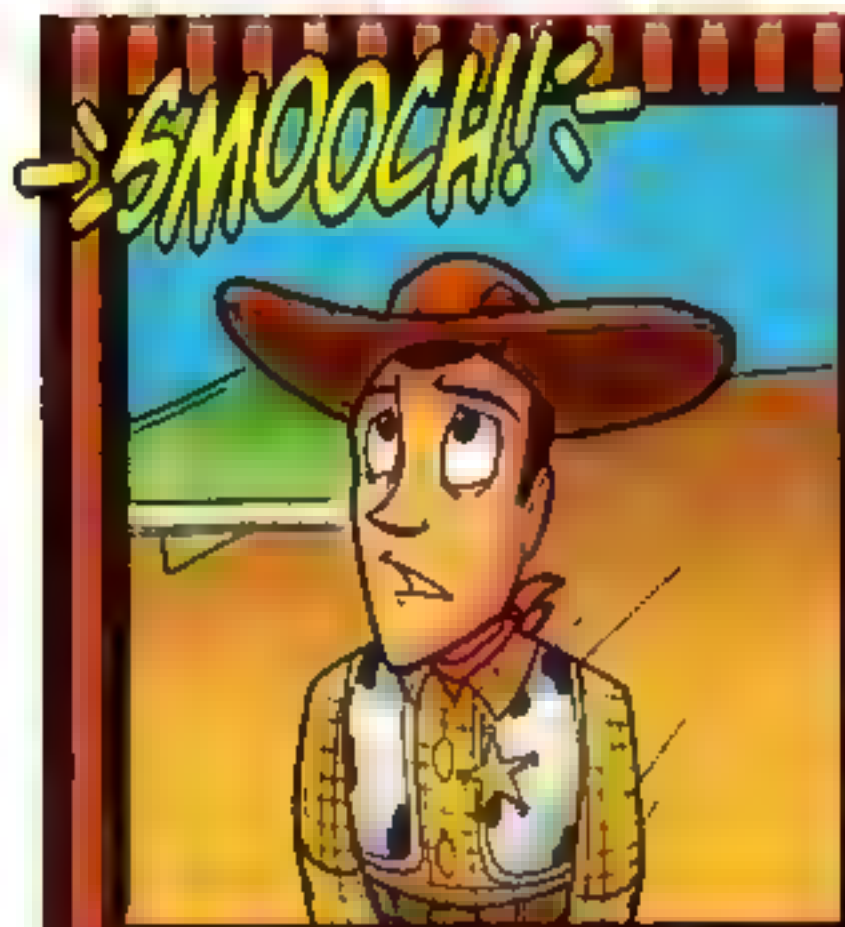
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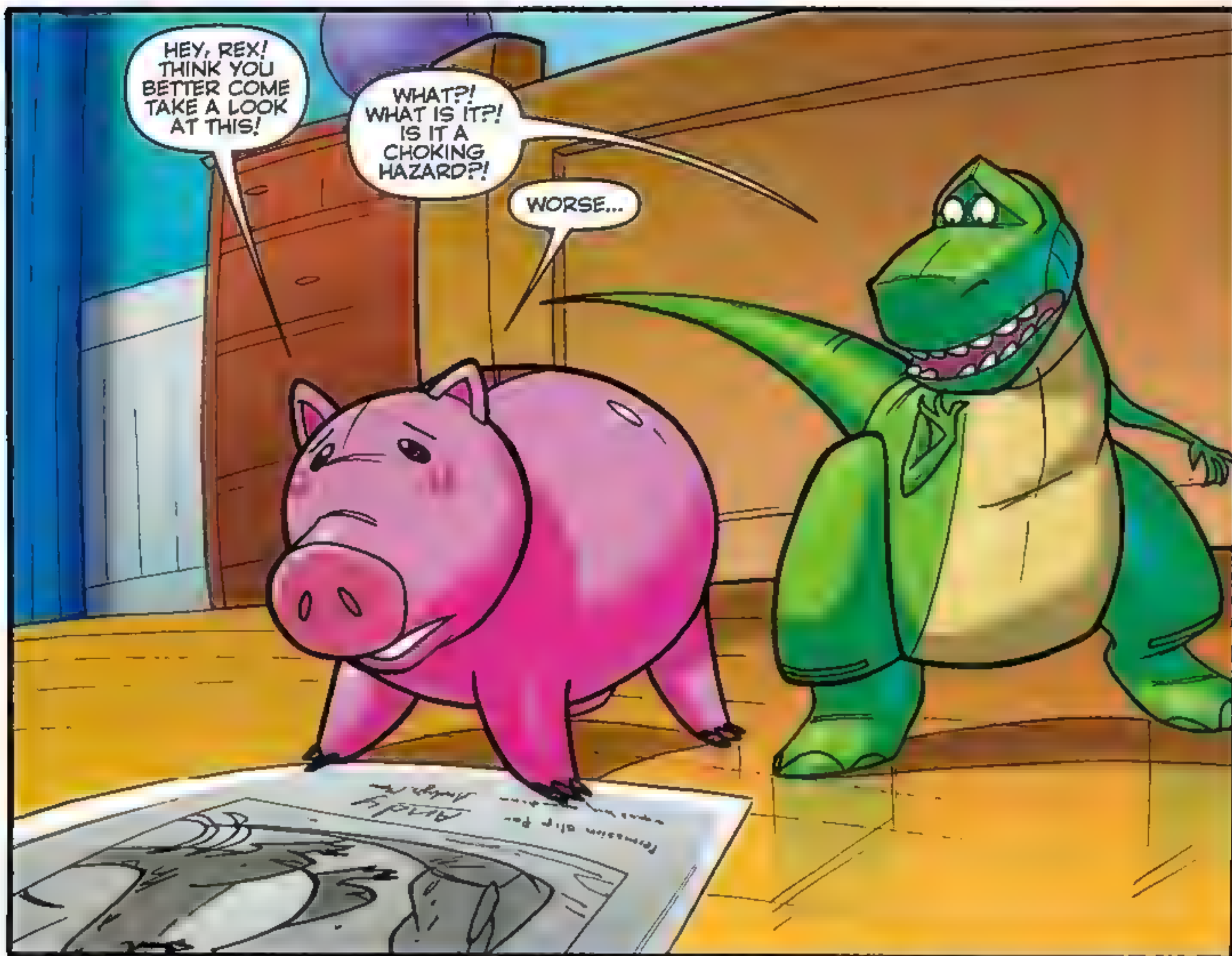
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MANIFEST DESTINY

It's funny how things work out sometimes.

Although I was a teenager when the Disney Afternoon programming block debuted in September of 1990, I was all in. DUCKTALES was the coolest cartoon going at that time, bringing a loose version of Carl Barks' Uncle Scrooge stories to the small screen. It was a mix to my younger brother Josh, and we'd watch the adventures of Scrooge McDuck unfold, along with DISNEY'S ADVENTURES OF THE GUMMI BEARS, CHIP & DALE'S RESCUE RANGERS and TALESPIN. In our minds, a programming block couldn't get any more fun.

Then, in 1991, we were introduced to DARKWING DUCK.

The brainchild of Tad Stones, DARKWING DUCK was a spin-off of DUCKTALES and was unlike almost any Disney project that preceded it: A genre parody. It focused on action and adventure, and featured Drake Mallard as the self-styled "Terror That Flaps in The Night." With sidekick Launchpad McQuack and adopted daughter Gosalyn

along for the ride, the show was a mash-up of superheroes, pulp adventure and spy fiction.

My brother and I were hooked instantly.

An aspiring artist at the time, I doodled Darkwing relentlessly. I bought pretty much any piece of merchandise Disney slapped him on to. (I even still have a sealed box of DARKWING DUCK valentines.) Even though I was still technically a kid, I swore to myself that someday, SOMEDAY, I would work on a Darkwing Duck project in some form or another.

Flash forward to June 2009. On my first day as BOOM Kids! Disney/PIXAR editor, one of the first questions I asked was "So when can we do a DARKWING DUCK series?"

Now, in June 2010, exactly one year later, the first issue of that book will be on the shelves. And in that same month, we'll be launching a DUCKTALES arc in the pages of UNCLE SCROOGE #392. The Disney Afternoon is back, just in time to celebrate its 20th anniversary.

So, if you love Uncle Scrooge and Darkwing Duck as much as I do (and if you're reading this, it's a safe bet you do), then call your local comic shop and tell them to reserve you a copy (or two!) of UNCLE SCROOGE #392 and DARKWING DUCK #1!

The Disney Afternoon is back! My inner child could not be more excited!

Aaron Sparrow, Editor

Contact us at
boomkids@boom-studios.com
or via snail mail at:
BOOM Kids!
6310 San Vicente Ave., Ste. 404
Los Angeles, CA 90046

ROSS RICHIE chief executive officer	MATT GAGNON managing editor
MARK WAID editor-in-chief	JENNY CHRISTOPHER sales director
ADAM FORTIFR vice president publishing	
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WRITER OF THE MONTH: IAN BRILL

So how did the DARKWING DUCK book come about?

Editor Aaron Sparrow and I were having conversations about our favorite Disney characters and pretty soon Darkwing came up. We started thinking of what you could do with the character and felt pretty confident we could craft a story worth telling. Things snowballed from there and I'm honored to have the power of the mighty BOOM! machine behind this book.

DARKWING DUCK has been out of syndication for over ten years. Do you think it's a property kids who may not have seen the show can still respond to?

Hopefully they'll see this character on the cover, that's Donald Duck-meets-Batman, get interested and enjoy the book. It won't talk down or pander to them. It'll just promise and deliver a fun ride. I don't worry about the demographics of the audience, I worry about hitting those primal feelings that make a story meaningful: adventure, a sense of family, a desire for justice to be done. Hopefully if I get those ideas across, well, people will be on board, no matter what age.

What do you see as the core elements of the character?

I think the central dynamic of the show is Darkwing depending on Launchpad and

Gosalyn. He depends on them to temper his ego. Darkwing's genuinely dedicated to justice but he rarely questions himself. Gosalyn and Launchpad, in their own respective ways, bring him back down to Earth. At the same time, Launchpad needs Darkwing to give his life the sense of purpose he wants and Gosalyn needs Darkwing to keep her in line, since she's a pretty rambunctious kid.

In THE DUCK KNIGHT RETURNS, we find that dynamic broken. Drake Mallard has given up being Darkwing to get a job in a cubicle. He and Launchpad are not speaking to each other. Gosalyn's in a school that's suffocating her. There are lots of external adversaries that challenge this new status quo and remind our three heroes how important they are to each other.

Is it safe to assume we'll be seeing Darkwing's rogues gallery in action?

There are a ton of villains in these four issues, too. Darkwing has such a great rogue's gallery, I couldn't pick just one. By the time you get to the end of the first issue, you'll see four, and then there are only

going to be more as the series progresses. All the villains' lives have been changed, too. There have been big changes in St. Canard and everyone's dealing with them in their own way. This series has the familiar characters you want but given new situations that we hope give a sense of vitality to the stories.

Ian Brill



TOY STORY



WRITER:

Jesse Blaze Snider

ART:

Tanya Roberts

COLORS:

Mike Cossin

DESIGNER:

Erika Terriquez

LETTERER:

Troy Peteri

COVERS:

Nate Watson

COLORS/MIKE COSSIN

Special Thanks:

**Jesse Post, Lauren Kressel,
Kelly Bonbright, and Steve
Behling of Disney Publishing**

ASSISTANT EDITOR:

Jason Long

EDITORS:

**Aaron Sparrow &
Christopher Meyer**

PREVIOUSLY IN TOY STORY...

The toys of Andy's room are embroiled in a test of strength, and the winner will receive a kiss from Bo Peep! Woody had better win, too...if he doesn't, he risks losing Bo Peep altogether! But things don't look good for him when the "Flight" event really sends him flying — right out the window!



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